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# **Deconvoluted Documentation**

***Release 0.1.1***

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Deconvoluted makes performing numerical integral transforms simple and pythonic!

- Free software: MIT license
- Documentation: <https://deconvoluted.readthedocs.io>.

## 1.1 Features

### 1.1.1 Fourier Transforms

As a first example, let's perform a Fourier transform:

```
t = np.linspace(0, 10, 201)
f = np.sin(3 * 2 * np.pi * t)
F, nu = fourier_transform(f, t)
```

By default, Fourier transforms use Fourier coefficients  $a = 0$ ,  $b = -2\pi$ . Using another convention is simple:

```
F, omega = fourier_transform(f, t, convention=(-1, 1))
```

As a physicist myself, I therefore switch the labelling of the output from  $\nu$  for frequency, to  $\omega$  for angular frequency.

Performing multidimensional transforms is just as easy. For example:

```
F_pq, p, q = fourier_transform(f_xy, x, y)
```

transforms both  $x$  and  $y$  at the same time. Transforming only one of the two variables can be done simply by setting those that shouldn't transform to `None`:

```
F_py, p = fourier_transform(f_xy, x, None)
F_xq, q = fourier_transform(f_xy, None, y)
```

See the documentation for more examples!



### 2.1 Stable release

To install Deconvoluted, run this command in your terminal:

```
$ pip install deconvoluted
```

This is the preferred method to install Deconvoluted, as it will always install the most recent stable release.

If you don't have [pip](#) installed, this [Python installation guide](#) can guide you through the process.

### 2.2 From sources

The sources for Deconvoluted can be downloaded from the [Github repo](#).

You can either clone the public repository:

```
$ git clone git://github.com/tbuli/deconvoluted
```

Or download the [tarball](#):

```
$ curl -OL https://github.com/tbuli/deconvoluted/tarball/master
```

Once you have a copy of the source, you can install it with:

```
$ python setup.py install
```





## CHAPTER 3

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### Usage

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To use Deconvoluted in a project:

```
import deconvoluted
```



## 4.1 1D Fourier transform

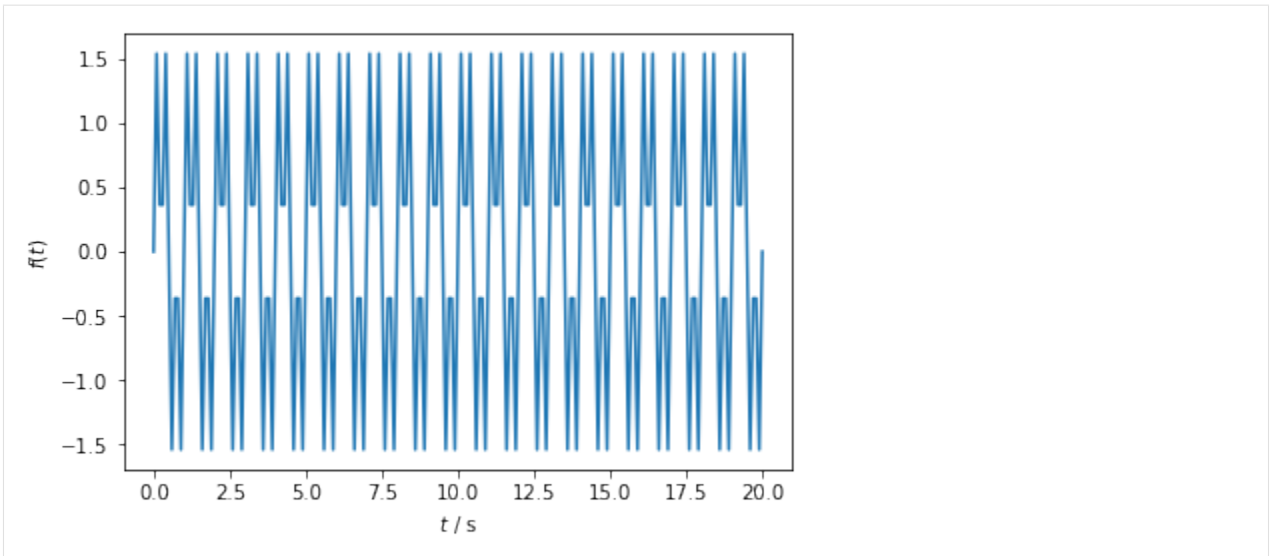
```
[ ]: import numpy as np
import matplotlib.pyplot as plt

from deconvoluted import fourier_transform
```

Suppose we want to compute the 1D fourier transform  $F(\nu)$  of a function  $f(t)$ . Let us generate a signal which is a superposition of a signal with  $\nu_1 = 1$  Hz and  $\nu_2 = 3$  Hz:

```
[9]: t = np.linspace(0, 20, 201) # 20 seconds
nu_1 = 1
nu_2 = 3
f_t = np.sin(nu_1 * 2 * np.pi * t) + np.sin(nu_2 * 2 * np.pi * t)

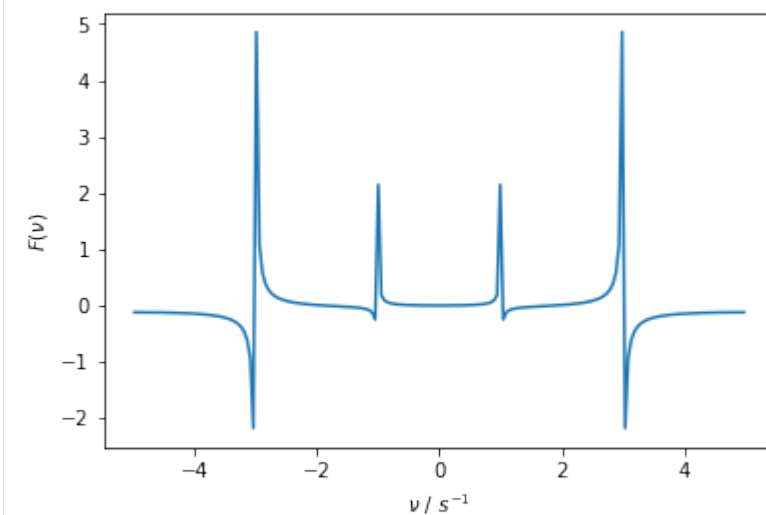
plt.plot(t, f_t)
plt.xlabel(r'$t$ / s')
plt.ylabel(r'$f(t)$')
plt.show()
```



Taking the transform is now simply a matter of calling `fourier_transform`:

```
[10]: F_nu, nu = fourier_transform(f_t, t)
```

```
[11]: plt.plot(nu, F_nu)
plt.xlabel(r'$\nu$ / $s^{-1}$')
plt.ylabel(r'$F(\nu)$')
plt.show()
```

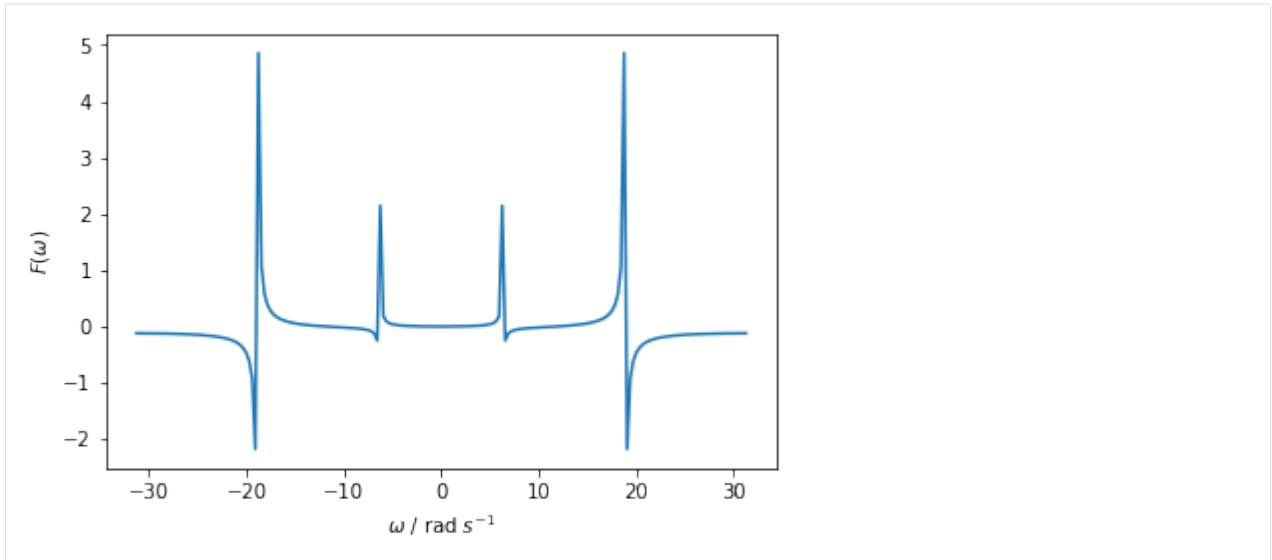


As expected, we find resonances at  $\nu_1 = 1$  Hz and  $\nu_2 = 3$  Hz.

We could also perform the transform using angular frequency instead:

```
[12]: F_omega, omega = fourier_transform(f_t, t, convention=(1, -1))
```

```
[13]: plt.plot(omega, F_omega)
plt.xlabel(r'$\omega$ / rad $s^{-1}$')
plt.ylabel(r'$F(\omega)$')
plt.show()
```



Now our resonances are at  $\omega_1 = 2\pi$  and  $\omega_2 = 6\pi$  instead.

## 4.2 2D Fourier transform

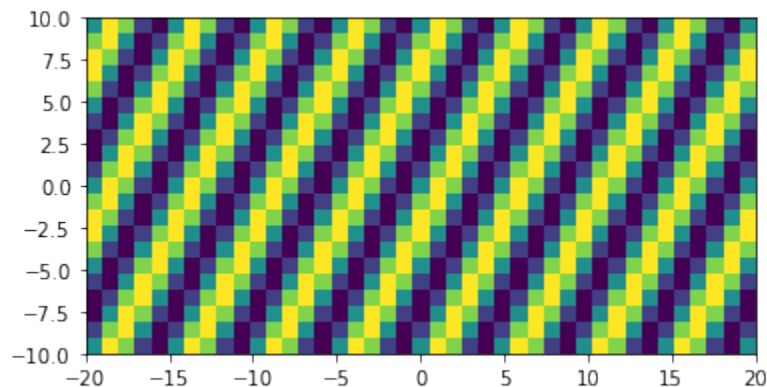
```
[10]: import numpy as np
import matplotlib.pyplot as plt

from deconvoluted import fourier_transform
```

Suppose we want to compute the 2D fourier transform  $F(p, q)$  of a function  $f(x, y)$ . Let us generate some data which has a frequency of 0.2 Hz in the  $x$  direction, and 0.1 Hz in the  $y$  direction:

```
[11]: x = np.linspace(-20, 20, 41)
y = np.linspace(-10, 10, 21)
X, Y = np.meshgrid(x, y)
f_xy = np.sin(0.2 * 2 * np.pi * X + 0.1 * 2 * np.pi * Y)

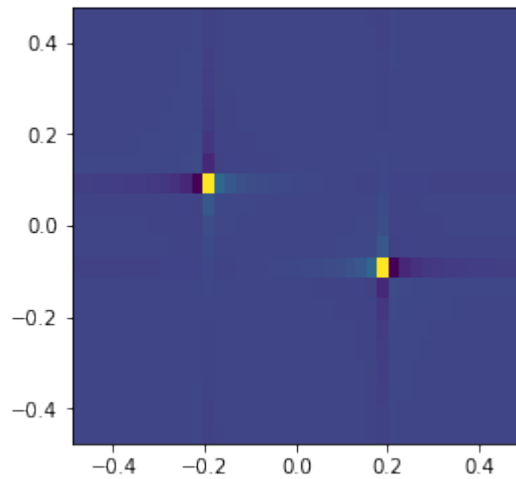
plt.imshow(f_xy, extent=(x.min(), x.max(), y.min(), y.max()))
plt.show()
```



Taking the transform is now simply a matter of calling `fourier_transform`:

```
[12]: F_pq, p, q = fourier_transform(f_xy, x, y)
```

```
[13]: plt.imshow(F_pq.real, extent=(p.min(), p.max(), q.min(), q.max()))  
plt.show()
```



We see two resonances, exactly where we would expect them!

This page contains documentation to every Deconvoluted tool.

## 5.1 deconvoluted.tranforms

`deconvoluted.transforms.determine_axes(f, *vars)`  
Determine the axes along which the FT should be performed.

`deconvoluted.transforms.determine_norm(convention)`  
Determine the normalization constant for this convention.

**Parameters** `convention` – tuple representing  $(a, b)$ .

**Returns** normalization constant.

`deconvoluted.transforms.fourier_transform(f, *vars, convention=Convention(a=0, b=-6.283185307179586))`

Performs the multidimensional Fourier transform of  $f(x_1, \dots, x_n)$  with respect to any number of variables  $x_i$ .

Examples:

```
# 1D transform
F, k = fourier_transform(f, x)

# 2D transform
F_pq, p, q = fourier_transform(f_xy, x, y)

# 2D function, transform only 1 axis
F_py, p = fourier_transform(f_xy, x, None)
```

**Parameters**

- **f** – array representing a function  $f(x_1, \dots, x_n)$

- **vars** – list of  $x_i$  w.r.t. which the Fourier transform has to be computed. In case of multi-dimensional functions  $f$  the number of `vars` has to match the dimension of  $f$ . Any axis that should be ignored should be provided as `None`:

```
F_py, p = fourier_transform(f_xy, x, None)
```

- **convention** – The Fourier convention to be used.  $a = 0$  and  $b = -2\pi$  by default, which is the signal processing standard.

**Returns**  $F(k_1, \dots, k_n)$ , the Fourier transform of  $f(x_1, \dots, x_n)$ .

```
deconvoluted.transforms.inverse_fourier_transform(F, *vars, convention=Convention(a=0, b=-6.283185307179586))
```

Perform an inverse Fourier transform. See `deconvoluted.transforms.fourier_transform()` for more info.

#### Parameters

- **F** – Fourier transform  $F(k_1, \dots, k_n)$  of  $f(x_1, \dots, x_n)$ .
- **vars** – Any number of  $k$  variables or `None`.
- **convention** – The Fourier convention to be used.  $a = 0$  and  $b = -2\pi$  by default, which is the signal processing standard.

**Returns**  $f(x_1, \dots, x_n)$ , the inverse fourier transform of  $F(k_1, \dots, k_n)$



Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given. You can contribute in many ways:

## 6.1 Types of Contributions

### 6.1.1 Report Bugs

Report bugs at <https://github.com/tbuli/deconvoluted/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

### 6.1.2 Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” and “help wanted” is open to whoever wants to implement it.

### 6.1.3 Implement Features

Look through the GitHub issues for features. Anything tagged with “enhancement” and “help wanted” is open to whoever wants to implement it.

## 6.1.4 Write Documentation

Deconvoluted could always use more documentation, whether as part of the official Deconvoluted docs, in docstrings, or even on the web in blog posts, articles, and such.

## 6.1.5 Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/tbuli/deconvoluted/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

## 6.2 Get Started!

Ready to contribute? Here's how to set up *deconvoluted* for local development.

1. Fork the *deconvoluted* repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/deconvoluted.git
```

3. Install your local copy into a virtualenv. Assuming you have virtualenvwrapper installed, this is how you set up your fork for local development:

```
$ mkvirtualenv deconvoluted
$ cd deconvoluted/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 deconvoluted tests
$ python setup.py test or py.test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

## 6.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 3.5, 3.6 and 3.7, and for PyPy. Check [https://travis-ci.org/tbuli/deconvoluted/pull\\_requests](https://travis-ci.org/tbuli/deconvoluted/pull_requests) and make sure that the tests pass for all supported Python versions.

## 6.4 Tips

To run a subset of tests:

```
$ python -m unittest tests.test_deconvoluted
```

## 6.5 Deploying

A reminder for the maintainers on how to deploy. Make sure all your changes are committed (including an entry in HISTORY.rst). Then run:

```
$ bumpversion patch # possible: major / minor / patch
$ git push
$ git push --tags
```

Travis will then deploy to PyPI if tests pass.



### 7.1 Development Lead

- Martin Roelfs <[martin.roelfs@kuleuven.be](mailto:martin.roelfs@kuleuven.be)>

### 7.2 Contributors

None yet. Why not be the first?



#### **8.1 0.1.1 (2019-06-05)**

- Implemented support for different FT conventions.

#### **8.2 0.1.0 (2019-06-03)**

- First release on PyPI.





## CHAPTER 9

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### Indices and tables

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